

Generalized Particle Filters

Dan Crisan

Imperial College London

Data Assimilation Research Centre
University of Reading



- The Filtering Problem
- Framework: discrete/continuous time
- What constitutes an approximation ?
- Quantized information = particles
- From Gaussian to particle approximations
- Generalized particle filters
- Cubature methods
- Why is the high-dimensional problem hard ?
- Space - The Final Frontier
- Stability for the high-dimensional problem
- Application to the observed Navier-Stokes equation
- Final remarks

Joint work with Alex Beskos (UCL), Ajay Jasra(NUS), Nick Kantas (UCL), Kai Li (Imperial), Salvador Ortiz-Latorre (Oslo), Joaquin Miguez (Madrid).

- X the signal process - “hidden component”
- Y the observation process - “the data”

The filtering problem: Find the conditional distribution of the *signal* X_t given $\mathcal{Y}_t = \sigma(Y_s, s \in [0, t])$, i.e.,

$$\pi_t(A) = \mathbb{P}(X_t \in A | \mathcal{Y}_t), \quad t \geq 0, \quad A \in \mathcal{B}(\mathbb{R}^d).$$

Continuous framework:

$$\begin{aligned} dX_t &= f(X_t)dt + \sigma(X_t)dV_t, \\ dY_t &= h(X_t)dt + dW_t. \end{aligned}$$

Discrete framework:

$$\begin{aligned} \{X_t\}_{t \geq 0} & \text{ Markov chain } \mathbb{P}(X_t \in A | X_{t-1} = x_{t-1}) = \tau_t(A | x_{t-1}), \\ \{X_t, Y_t\}_{t \geq 0} & \mathbb{P}(Y_t \in dy | X_t = x_t) = g_t(y | x_t) dy \end{aligned}$$

The description of a numerical approximation for the solution of the filtering problem should contain three parts:

1. The method of recording the approximation:

particle approximations	Gaussian approximations
$(\underbrace{a_j(t)}_{\text{weight}}, \underbrace{v_j^1(t), \dots, v_j^d(t)}_{\text{position}})_{j=1}^n$	$(\underbrace{a_j(t)}_{\text{weight}}, \underbrace{v_j^1(t), \dots, v_j^d(t)}_{\text{mean}}, \underbrace{\omega_j^{11}(t), \dots, \omega_j^{dd}(t)}_{\text{covariance matrix}})_{j=1}^n$
$\pi_t \rightsquigarrow \pi_t^n = \sum_{j=1}^n a_j(t) \delta_{v_j(t)}$	$\pi_t \rightsquigarrow \pi_t^n = \sum_{j=1}^n a_j(t) N(v_j(t), \omega_j(t))$

2. The law of evolution of the approximation:

particle approximations	Gaussian approximations
$\pi_t^n \xrightarrow[\text{model}]{\text{mutation}} \bar{\pi}_{t+\delta}^n \xrightarrow[\{Y_s\}_{s \in [t, t+\delta]}]{\text{selection}} \pi_{t+\delta}^n$	$\pi_t^n \xrightarrow[\text{model}]{\text{forecast}} \bar{\pi}_{t+\delta}^n \xrightarrow[\{Y_s\}_{s \in [t, t+\delta]}]{\text{assimilation}} \pi_{t+\delta}^n$

3. The measure of the approximating error:

$$\sup_{\{\varphi \in C_b, \|\varphi\| \leq 1\}} \mathbb{E} [|\pi_t^n(\varphi) - \pi_t(\varphi)|], \quad \hat{\pi}_t - \hat{\pi}_t^n, \quad \|\pi_t^n - \pi_t\|_{TV}.$$



The quantized information is modelled by n stochastic processes

$$\{p_i(t), t > 0\} \quad i = 1, \dots, n, \quad p_i(t) \in \mathbb{R}^N.$$

- We think of the processes p_i as the trajectories of n (generalized) particles.
- Typically $N > d$, where d is the dimension of the state space.

$$\pi_t^n = \wedge_t^n(p_i(t), t > 0 \quad i = 1, \dots, n).$$

- Generalized particle filters:
 - classical particle filters
 - gaussian approximations
 - wavelets
 - grid methods

Equidistant partition of the interval $[0, T]$ with mesh size δ .

Algorithm for $\pi_t^n = \sum_{j=1}^n \bar{a}_j(t) N(v_j(t), \omega_j(t))$.

Step 1: Initialisation

- Weight, mean, variance ($a_j(0) = 1/n$, $v_j(0) \sim \pi_0$, $\omega_j(0) = \alpha$), $\alpha \propto 1/\sqrt{n}$.

Step 2: Prediction/Forecast $[(i-1)\delta, i\delta)$

$$dv_j(t) = f(v_j(t))dt + \sqrt{1 - \alpha\sigma(v_j(t))}dV_t^{(j)},$$

$$d\omega_j(t) = \alpha\sigma^2(v_j(t))dt, \quad \omega_j((i-1)\delta) = \alpha$$

Step 3: Correction/Assimilation (at $i\delta$):

$$da_j(t) = a_j(t)h(v_j(t))dY_t, \quad a_j((i-1)\delta) = 1$$

$$\bar{a}_j(t) = \frac{a_j(t)}{\sum_{i=1}^n a_i(t)}.$$

- Replace $N(v_j(i\delta-), \omega_j(i\delta-))$ with $o_j(i\delta)$ particles $N(v_j(i\delta), \alpha)$. (use TBBA)

$$v_j(i\delta) \sim N(v_j(i\delta-), \omega_j(i\delta-)), \quad \mathbb{E}[o_j(i\delta)] = n\bar{a}_j^n(t).$$

- Re-index the positions of the particles $N(v_j(i\delta), \omega_j(i\delta))$.
- Re-initialize $a_j(i\delta) = 1$.



Theorem (DC-Li (2012))

$$\sup_{\{\varphi \in \mathcal{C}_b^n, \|\varphi\| \leq 1\}} \mathbb{E}[|\pi_t^n(\varphi) - \pi_t(\varphi)|] \leq \frac{c}{\sqrt{n}}.$$

Theorem (DC-Li (2012))

The process $\sqrt{n}(\pi_t^n - \pi_t)$ converges in distribution to a process \bar{U} .

$$\pi_t^n \sim \pi_t + \frac{\bar{U}}{\sqrt{n}}$$

$$dX_t = f(X_t)dt + dV_t,$$

$$dY_t = h(X_t)ds + dW_t,$$

$f(x) = 0.3 \tanh(0.3x)$, W and V standard Bm, $h(x) = 0.8x$.
 $X_0 = 0.0$, $T = 10.0$.

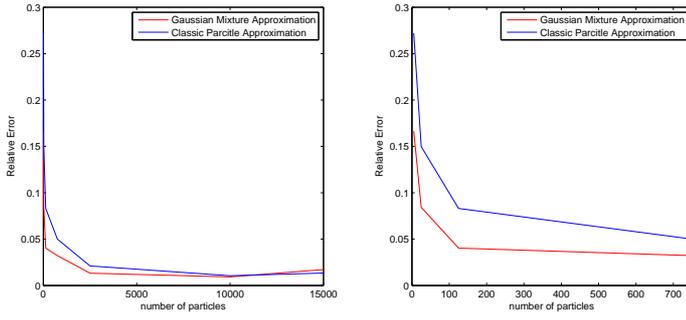


Figure: $|\pi_T^n(\varphi) - \pi_T(\varphi)| / |\pi_T(\varphi)|$ for $\varphi(x) = x^2$

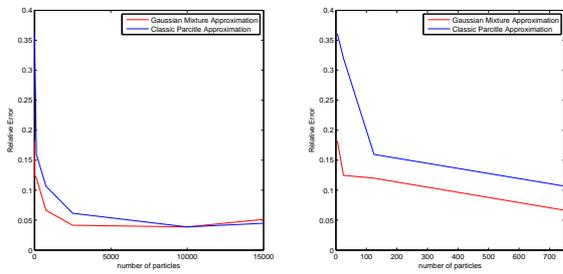
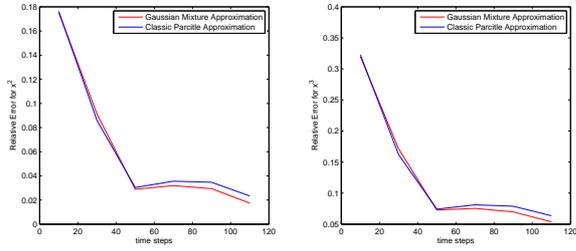


Figure: $|\pi_T^n(\varphi) - \pi_T(\varphi)| / |\pi_T(\varphi)|$ for $\varphi(x) = x^3$



The Kallianpur-Striebel formula

$$\pi_t(\varphi) = \frac{\rho_t(\varphi)}{\rho_t(\mathbf{1})},$$

where

$$\begin{aligned} \rho_t(\varphi) &= \mathbb{E} \left[\varphi(X_t) \exp \left(\int_0^t \sum_{k=1}^m h_k(X_s) dY_s^k - \frac{1}{2} \int_0^t \sum_{k=1}^m h_k(X_s)^2 ds \right) \middle| \mathcal{Y}_t \right] \\ &= \mathbb{E}[\Lambda_t(V, Y)] = \int_{\omega \in C([0, \infty), \mathbb{R}^d)} \Lambda_t(\omega, Y) dP_V(\omega) \end{aligned}$$

A three-step scheme:

- approximate $\Lambda_{t,x}$ with an explicit/simple version $\tilde{\Lambda}_t$
- replace P_V with $P_{\tilde{V}} = \frac{1}{n} \sum_{i=1}^n \delta_{\omega_i}$ - \tilde{V} approximates the signature of V
- control the computational effort (use the **TBBA**)

$$\rho_t(\varphi) \simeq \frac{1}{n} \sum_{i=1}^n \tilde{\Lambda}_{t,x}(\omega_i)$$



Theorem (DC, Ortiz-Latorre 2011)

$$\mathbb{E}[|\pi_t^{\delta,n}(\varphi) - \pi_t(\varphi)|] \leq C \left(\delta^\alpha + \delta^{\frac{m-1}{2}} + \frac{1}{\sqrt{n}} \right).$$

- The cubature method is essentially *deterministic*. The diffusion approximation uses a set of ordinary differential equations to approximate the distribution of the solution of the SDE.
- The (exponentially) increase in the computational effort is controlled by the TBBA (a random method).

Consider the 1-dimensional Benes filter:

$$\begin{aligned}dX_t &= \mu\sigma \tanh\left(\frac{\mu X_t}{\sigma}\right) dt + \sigma dV_t \\dY_t &= (h_1 X_t + h_2) dt + dU_t,\end{aligned}$$

Then

$$\rho_t \simeq w^+ \mathcal{N}(A_t^+ / (2B_t), 1 / (2B_t)) + w^- \mathcal{N}(A_t^- / (2B_t), 1 / (2B_t)),$$

where

$$w_t^\pm \triangleq \exp\left(\frac{(A_t^\pm)^2}{4B_t}\right) / \left(\exp\left(\frac{(A_t^+)^2}{4B_t}\right) + \exp\left(\frac{(A_t^-)^2}{4B_t}\right)\right)$$

$$A_t^\pm \triangleq \pm \frac{\mu}{\sigma} + h_1 \Psi_t + \frac{h_2 + h_1 X_0}{\sigma \sinh(h_1 \sigma t)} - \frac{h_2}{\sigma} \coth(h_1 \sigma t),$$

$$B_t \triangleq \frac{h_1}{2\sigma} \coth(h_1 \sigma t),$$

$$\Psi_t \triangleq \int_0^t \frac{\sinh(h_1 \sigma s)}{\sinh(h_1 \sigma t)} dW_s,$$



Comparison with the classical particle filter implemented using the Euler scheme plus the TBBA to perform the resampling at each time step.

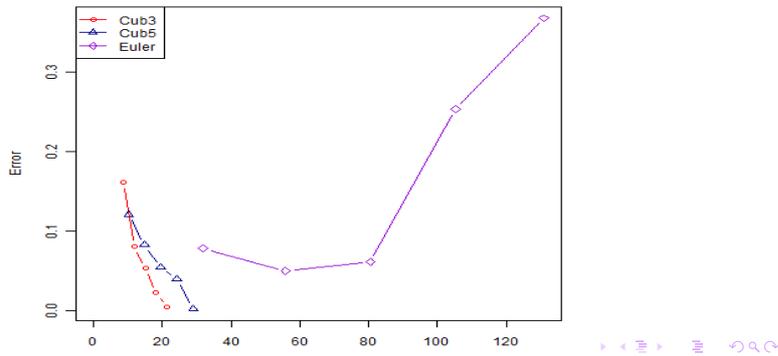
Number of launches $M = 10$

Number of particles used in the KLV algorithm $N = 100$

Number of particles used for the classical particle $N = 10000$

Parameter values

$$\mu = 0.05, \quad h_1 = 0.8, \quad h_2 = 0.0, \quad \sigma = 1.0, \quad x_0 = 0.0 \quad T = 20.0.$$



High dimensional problems are harder than their low dimensional counterparts. Example:

Consider

- $\Pi_1 = \mathcal{N}((0, \dots, 0), I_d)$ (mean $(0, \dots, 0)$ and covariance matrix I_d).
- $\Pi_2 = \mathcal{N}((1, \dots, 1), I_d)$ (mean $(1, \dots, 1)$ and covariance matrix I_d).
- $d(\Pi_1, \Pi_2)_{TV} = 2\mathbb{P}[|X| \leq d/2], X \sim \mathcal{N}(0, 1)$.
- as d increases, the two measures get further and further apart, becoming singular w.r.t. each other exponentially fast.
- it becomes increasingly harder to use standard importance sampling, to construct a sample from Π_2 by using a proposal from Π_1 .

Solution: The problem of 'moving' from Π_1 to Π_2 is equivalent to that of moving from a standard normal distribution $\mathcal{N}(0, 1)$ to a normal distribution $\mathcal{N}(d, 1)$ (the total variation distance between $\mathcal{N}(0, 1)$ and $\mathcal{N}(d, 1)$ is the same as that between Π_1 and Π_2). Rather than jumping from $\mathcal{N}(0, 1)$ to $\mathcal{N}(d, 1)$ in one step we get there in d steps: at each step moving from $\mathcal{N}(k-1, 1)$ to $\mathcal{N}(k, 1)$ for index $k = 1, 2, \dots, d$. This algorithm can be immediately transferred to the corresponding multidimensional set-up.

BICKEL, P., LI, B. & BENGTTSSON, T. (2008). Sharp failure rates for the bootstrap particle filter in high dimensions.

'Unfortunately, for truly high dimensional systems, we conjecture that the number of intermediate steps would be prohibitively large and render it practically infeasible.'

SMC algorithms with computational cost $\mathcal{O}(Nd^2)$ are stable. They require $\mathcal{O}(d)$ intermediate steps. If one takes $\mathcal{O}(d^{1+\delta})$ steps with any $\delta > 0$, then the corresponding essential sample size (ESS) converges in probability to N and the Monte Carlo error is the same as with i.i.d. sampling. If $-1 < \delta < 0$ then ESS will go to zero. That is, $\mathcal{O}(d)$ steps are a critical order for the stability of the algorithm.

Sequential Monte Carlo

Sample from a target distribution with density Π on \mathbb{R}^d with respect to Lebesgue measure, known up to a normalizing constant. We introduce a sequence of ‘bridging’ densities which start from an easy to sample target and evolve toward Π :

$$\Pi_n(\mathbf{x}) \propto \Pi(\mathbf{x})^{\phi_n}, \quad \mathbf{x} \in \mathbb{R}^d, \quad (1)$$

for $0 < \phi_0 < \dots < \phi_{n-1} < \phi_n < \dots < \phi_p = 1$. The effect of exponentiating with the small constant ϕ_0 is that $\Pi(\mathbf{x})^{\phi_0}$ is much ‘flatter’ than Π . One can sample from the sequence of densities using an SMC sampler, which is, essentially, a Sequential Importance Resampling (SIR) algorithm or particle filter that targets the sequence of densities:

$$\tilde{\Pi}_n(\mathbf{x}_{1:n}) = \Pi_n(\mathbf{x}_n) \prod_{j=1}^{n-1} L_j(\mathbf{x}_{j+1}, \mathbf{x}_j)$$

with domain $(\mathbb{R}^d)^n$ of dimension that increases with $n = 1, \dots, p$; here, $\{L_n\}$ is a sequence of artificial backward Markov kernels that can, in principle, be arbitrarily selected.



Let $\{K_n\}$ be a sequence of Markov kernels of invariant density $\{\Pi_n\}$ and Υ a distribution; The backward Markov kernels L_n are chosen as follows:

$$L_n(x, x') = \frac{\Pi_{n+1}(x')K_{n+1}(x', x)}{\Pi_{n+1}(x)} .$$

The Algorithm

0. Sample X_0^1, \dots, X_0^N i.i.d. from Υ and compute the weights for each particle $i \in \{1, \dots, N\}$:

$$w_0(x_0^i) = \frac{\Pi_0(x_0^i)}{\Upsilon(x_0^i)} .$$

Set $n = 1$ and $l = 0$.

1. If $n \leq p$, for each i sample $X_n^i | x_{n-1}^i$ from K_n and calculate the weights

$$w_n(x_{l,n-1}^i) = \frac{\Pi_n(x_{n-1}^i)}{\Pi_{n-1}(x_{n-1}^i)} w_{n-1}(x_{l,n-2}^i)$$

with the convention $x_{0:-1}^i \equiv x_0^i$.



Calculate the Effective Sample Size (ESS):

$$\text{ESS}_{(l,n)}(N) := \frac{\left(\sum_{i=1}^N w_n(x_{i:n-1}^i)\right)^2}{\sum_{i=1}^N w_n(x_{i:n-1}^i)^2}. \quad (2)$$

If $\text{ESS}_{(l,n)}(N) < a$:

resample x_n^1, \dots, x_n^N according to their normalised weights

$$w_n(x_{i:n-1}^i) / \sum_{j=1}^N w_n(x_{i:n-1}^j); \quad (3)$$

set $l = n$;

re-initialise the weights by setting $w_n(x_{i:n-1}^i) \equiv 1$, $1 \leq i \leq N$;

let x_n^1, \dots, x_n^N now denote the resampled particles.

Set $n = n + 1$.

Return to the start of Step 1.

Theorem (Beskos, DC, Jasra, 2011, (no resampling))

Under additional assumptions, for any fixed $N > 1$, $ESS_{(0,d)}(N)$ converges in distribution to

$$\varepsilon_N := \frac{[\sum_{i=1}^N e^{X_i}]^2}{\sum_{i=1}^N e^{2X_i}}$$

where $X_i \stackrel{i.i.d.}{\sim} \mathcal{N}(0, \sigma_*^2)$.

Theorem (Beskos, DC, Jasra, 2011, (with resampling))

Under additional assumptions, for any fixed $N > 1$, any $k \in \{1, \dots, m^* + 1\}$, times $t_{k-1} < t_k$, and $s_k(d) \in (t_{k-1}(d), t_k(d))$ any sequence converging to a point $s_k \in (t_{k-1}, t_k)$, we have that $ESS_{(t_{k-1}(d), s_k(d))}(N)$ converges in distribution to a random variable

$$\frac{[\sum_{i=1}^N e^{X_i^k}]^2}{\sum_{i=1}^N e^{2X_i^k}}$$

where $X_i^k \stackrel{i.i.d.}{\sim} \mathcal{N}(0, \sigma_{t_{k-1}:s_k}^2)$ and $\sigma_{t_{k-1}:s_k}^2 \leq \sigma_*^2$.

2D Stochastic Navier-Stokes equation on the torus $\mathbb{T}^2 \triangleq [0, L] \times [0, L]$ with periodic boundary conditions:

$$\begin{aligned} \frac{\partial u}{\partial t} - \nu \Delta u + u \cdot \nabla u + \nabla p &= f + W(t, x) && \text{for all } (x, t) \in \mathbb{T}^2 \times (0, \infty), && (4) \\ \nabla \cdot u &= 0 && \text{for all } (x, t) \in \mathbb{T}^2 \times (0, \infty), \\ u(x, 0) &= u_0(x) && \text{for all } x \in \mathbb{T}^2. \end{aligned}$$

- $u : \mathbb{T}^2 \times [0, \infty) \rightarrow \mathbb{R}^2$ - the velocity
- $p : \mathbb{T}^2 \times [0, \infty) \rightarrow \mathbb{R}$ - the pressure
- $f : \mathbb{T}^2 \rightarrow \mathbb{R}^2$ - the forcing
- $W(t, x)$ - noise

$$H \triangleq \left\{ L - \text{periodic trig. pol. } u : [0, L]^2 \rightarrow \mathbb{R}^2 \mid \nabla \cdot u = 0, \int_{\mathbb{T}^2} u(x) dx = 0 \right\}^{L^2(\mathbb{T}^2)^2}$$

$P : (L^2(\mathbb{T}^2))^2 \rightarrow H$ - the Leray-Helmholtz orthogonal projector. An orthonormal basis for H is given by

$$\psi_k(x) \triangleq \frac{k^\perp}{|k|} \exp\left(\frac{2\pi i k \cdot x}{L}\right) \quad k = (k_1, k_2)^\top \in \mathbb{Z}^2 \setminus \{0\} \quad k^\perp = (k_2, -k_1)^\top.$$



For $u \in H$.

$$u = \sum_{k \in \mathbb{Z}^2 \setminus \{0\}} u_k(t) \psi_k(x).$$

$$W(t, x) = \sum_{k \in \mathbb{Z}^2 \setminus \{0\}} \varepsilon_k \psi_t(x) W_t^k \in H$$

$\{W_t^k\}_{(t \geq 0, k \in \mathbb{Z}^2 \setminus \{0\})}$ i.i.d. Brownian motions and

$$\sum_{k \in \mathbb{Z}^2 \setminus \{0\}} (4\pi^2 |k|^2)^s \varepsilon_k^2 < \infty \quad \text{for } s \in \mathbb{R},$$

and then $W(t, \cdot) \in H$.

The stochastic Navier-Stokes equation can be written as

$$\frac{du}{dt} + \nu Au + \mathcal{B}(u, u) = f + W(t, x). \quad (5)$$

- $A = -P\Delta$ is the Stokes operator
- $\mathcal{B}(u, u) = P(u \cdot \nabla u)$
- f is the original forcing projected into H .



The equations for the modes:

$$du_k(t) = \left(-\nu\lambda_k u_k(t) - \alpha_k^{l,j} \sum_{l+j=k} u_l(t)u_j(t) + f_k \right) dt + \varepsilon_k dW_t^k.$$

$$\alpha_k^{l,j} = \begin{cases} \frac{2\pi i(b_1 j_1 - b_1 j_2)(k_1 j_1 + k_2 j_2)}{L|k||l||j|} & \text{if } k = l + j, \\ 0 & \text{otherwise;} \end{cases}$$

Define the projection operators $P_\lambda : H \rightarrow H$ and $Q_\lambda : H \rightarrow H$ by

$$P_\lambda u = \sum_{\substack{k \in \mathbb{Z}^2 \setminus \{0\} \\ |2\pi k|^2 < \lambda L^2}} u_k(t) \psi_k(x), \quad Q_\lambda = I - P_\lambda;$$

and consider the projected eigenvalues, we obtain the following evolution equation for the approximation of $u_k(t)$, which is denoted by $\tilde{u}_k(t)$, for each $k \in \mathbb{Z} \setminus \{0\}$ with $|2\pi k|^2 < \lambda L^2$:

$$d\tilde{u}_k(t) = \left(-\nu\lambda_k \tilde{u}_k(t) - \alpha_k^{l,j} \sum_{\Gamma} \tilde{u}_l(t)\tilde{u}_j(t) + f_k \right) dt + \varepsilon_k dW_t^k; \quad (6)$$

where the set $\Gamma \triangleq \{(l, j) \mid l + j = k \text{ and } |2\pi l|^2 < \lambda L^2 \text{ and } |2\pi j|^2 < \lambda L^2\}$.

Model parameters

- we use $k_1, k_2 = -32, \dots, 0, \dots, 32$ (i.e. a 64^2 grid for the discrete fourier components).
- Smoothing problem approximate $p(x_0|y_{1:5})$ where each y_j is a 4×4 grid on the torus and

$$y_i(j) = u(x_j, t_i) + N(0, 0.2).$$

- the dynamics are initialised by a random sample from the prior $N(0, \delta A^\alpha)$
- for the prior, $\delta = 5$ and $\alpha = 2.2$.
- torus size is 2π .
- forcing is $\nabla \cos(\kappa \cdot x)$ with $\kappa = (1, 1)$ for the stationary regime and $\kappa = (5, 5)$ for the chaotic
- ν is $1/50$ for chaotic and $1/10$ for stationary

MCMC plot: computation cost roughly 10^5 iterations per day, i.e. with the slow mixing need more than 10 days for a decent but not super-reliable answer.

SMC plots: computational cost around 18 hours for $N=500$ particles and 5 intermediate steps.

Numerics done by [N. Kantas \(UCL\)](#).



